

UNDERSTORY

Tree Combat only in understory.
No Canopy trees use Sun Strength
At least 1 Canopy tree use Shade Strength

UNDERSTORY - SLOT 1

Plant a Tree
HERE

UNDERSTORY - SLOT 2

Plant a Tree
HERE

CANOPY

Grow trees into the canopy.
Understory must be full before
growing tree into canopy.
2 trees in canopy wins habitat.

CANOPY - SLOT 1

CANOPY - SLOT 2

Tree Card Key

- 3/2** Sol Cost [Plant/Grow]
- 3.8** Water Range (Blue)
use when planting tree
- 3.9** Temperature Range (Red)
use when planting tree
- 9** Sun Strength
use in tree combat
- 1** Shade Strength
use in tree combat

Sol Laws

3 Sols per turn
1 Sol Minimum
1 Sol to Discard

Player Turn

Mobilization Phase
Start with 3 Sols

Battle Phase
Plant Trees
Initiate Tree Combat
Grow Trees
Discard/Remove cards

Regroup Phase
Draw until 3 cards
are in Command