

Understory

-Tree Combat only is understory.

-No Canopy Trees use sun strength.

-If any Canopy trees use Shade Strength

UNDERSTORY - SLOT 1

Plant a Tree
HERE

UNDERSTORY - SLOT 2

Plant a Tree
HERE

CANOPY

-Grow trees into the Canopy.

Understory must be full before
growing tree into Canopy

-2 trees in canopy wins habitat.

CANOPY - SLOT 1

CANOPY - SLOT 2

Tree Card Key

3/2 Sol Cost [Plant/Grow]

4-8 Water Range (Blue)
use when planting trees

6-8 Temperature Range (Red)
use when planting trees

8 Sun Strength
use in tree combat

4 Shade Strength
use in tree combat

Sol Laws

3 Sols per turn

1 Sol Minimum

1 Sol to Discard

Player Turn

Mobilization Phase

Start with 3 Sols

Battle Phase

Plant Trees

Initiate Tree Combat

Grow Trees

Discard/Remove cards

Regroup Phase

Draw until 3 cards

are in command